

# Report 2060042-TN-01 D1.1: Implementation of TensorRegions library in Nektar++

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## 1 Introduction

This report outlines the initial stages of development of the `TensorRegions` library in line with Deliverable 1.1. `Nektar++` currently supports high-order finite element expansions on one-dimensional, two-dimensional and three-dimensional elements, including a range of regular and simplex elements. The need to solve higher-dimensional partial differential equations (PDEs) in modelling plasma kinetics – such as the Vlasov-Poisson equation, necessitates an extension of the code to support higher-dimensional finite element spaces.

The construction of these high-dimensional problems naturally lends itself to a formulation of the corresponding high-dimensional finite element space as a tensor product of lower-dimensional finite element spaces. This has several advantages, obtained from the ability to leverage existing infrastructure in `Nektar++`, including basis functions, finite element operators and solver techniques. The `TensorRegions` library aims to capitalise on this concept and provide a framework in which high-dimensional PDEs can be solved.

## 2 Implementation

This deliverable comprises an implementation of the underpinning objects with documentation describing their API and use (appended to this document). This lays the foundation for deliverable 2.1, which provides implementation of the core finite element operators within the TensorRegions library.

The code is available in MR 1325 of the Nektar++ project:

[https://gitlab.nektar.info/nektar/nektar/-/merge\\_requests/1325](https://gitlab.nektar.info/nektar/nektar/-/merge_requests/1325)

The TensorRegions library is currently comprised of three core classes:

- **TensorRegion**: This encapsulates a high-dimensional finite element space, constructed as a tensor-product of two or more lower-dimensional finite element spaces.
- **TensorStorage**: This encapsulates a high-dimensional solution on a **TensorRegion**, allowing access to the data also through lower-dimensional *slices* on which the existing lower-dimensional algorithms and infrastructure can be applied.
- **TensorStorage::View**: This provides transparent access to a lower-dimensional subspace of the solution.

### 2.1 The TensorRegion class

Construction of a **TensorRegion** is from the constituent **MultiRegions** objects. These should be constructed a priori and passed to the **TensorRegion**.

Member routines are provided to query the number of dimensions and the size of those respective dimensions. Placeholders for finite element operators are required, which will be completed for Deliverable 2.1.

Storage for a solution to a high-dimensional problem on a **TensorRegion** is not stored internally, but rather in the separate **TensorStorage** class (see Section 2.2).

### 2.2 The TensorStorage class

The **TensorStorage** class is templated on the type of data to be stored. This is commonly **NekDouble** (aka **double**) in Nektar++, but enables future support for mixed-precision.

**TensorStorage** objects should be initialised through an existing **TensorRegion** object. This ensures it is configured with the correct dimensions compatible with the underlying finite element expansions, but also passes a pointer to the **TensorRegion** object into the **TensorStorage** object to allow for later interrogation.

Member routines are provided to query the number of dimensions and the size of those respective dimensions. The `[]` operator is overloaded to allow linear access to the data. Data is ordered with the first dimension indexed fastest.

The **TensorStorage** object is also aware of the nature of the data being stored. In the context of Nektar++ this indicates whether the data represents physical space values, or spectral/hp element coefficients.

Finally, the class enables the construction of lower-dimensional views on the data.

### 2.2.1 The `TensorStorage::View` class

The `TensorStorage::View` class provides a view onto a low-dimensional slice through a `TensorStorage` object. It allows both read and write access to the underlying data.

## 3 Example Usage

In this section, we outline the example usage of the currently available data structures. This code is taken from the demo code available in:

`nektar++/library/Demos/TensorRegions/Domain.cpp`

To use the `TensorRegions` library, we first need to include the necessary headers from `Nektar++`. As well as `TensorRegion.h`, we also need to include headers for the constituent `MultiRegion` classes and the session reader.

```
#include <LibUtilities/BasicUtils/SessionReader.h>
#include <SpatialDomains/MeshGraph.h>
#include <MultiRegions/DisContField.h>
#include <TensorRegions/TensorRegion.h>
```

### 3.1 Constructing the constituent `MultiRegions` objects

At the start of the program, we need to establish a session and read in the mesh. The input session should comprise of two or more domains, which will be used to initialise the different `MultiRegions` objects on which the `TensorRegion` is based.

```
LibUtilities::SessionReaderSharedPtr vSession =
    LibUtilities::SessionReader::CreateInstance(argc, argv);

// read in mesh
SpatialDomains::MeshGraphSharedPtr graph1D =
    SpatialDomains::MeshGraph::Read(vSession);
```

We can now identify the number of domains present and extract information about the composites and boundary conditions used:

```
// Read the geometry and the expansion information
size_t nDomains = graph1D->GetDomain().size();
const std::vector<SpatialDomains::CompositeMap> domain = graph1D->GetDomain();
SpatialDomains::BoundaryConditions Allbcs(vSession, graph1D);
bool SetToOneSpaceDimension = true;
```

We are now ready to construct the low-dimensional constituent expansion objects on which our `TensorRegion` will be based:

```
// Construct the constituent expansions
std::vector<MultiRegions::ExpListSharedPtr> exps(nDomains);
for (unsigned int i = 0; i < nDomains; ++i)
{
    exps[i] = MemoryManager<MultiRegions::DisContField>::AllocateSharedPtr(
        vSession, graph1D, domain[i], Allbcs,
        vSession->GetVariable(0), SetToOneSpaceDimension);
}
```

## 3.2 Initialising a TensorRegion

A TensorRegion object maybe initialised explicitly from two MultiRegions objects, or from a `std::vector` of MultiRegion objects. We use the latter in this case, even though the example only contains two domains in the tensor.

```
// Construct a TensorRegion from the expansions
TensorRegions::TensorRegion tr(exps);
```

## 3.3 Initialising storage

To store a solution on a TensorRegion, we utilise the TensorStorage class. To allocate such an object of appropriate size, we do not instantiate it directly, but rather call the member function `AllocateStorage()` of the TensorRegion class, which correctly configures the storage object for that TensorRegion. We can print out associated characteristics of the TensorStorage object to verify it has been created correctly.

```
// Allocate a TensorStorage object to hold a discrete solution
TensorRegions::TensorRegionStorageSharedPtr st = tr.AllocateStorage();
cout << "Number of dimensions:      " << st->dims() << endl;
cout << "Total tensor storage size: " << st->size() << endl;
for (size_t i = 0; i < st->dims(); ++i)
{
    cout << "Dim " << i << " has size " << st->size(i) << " points." << endl;
}
}
```

## 3.4 Views on a TensorStorage object

A `TensorStorage::View` object presents a read-write interface to a subset of the underlying tensor storage object. This enables transparent operation along a slice of the storage. For performance reasons, one can extract this slice into a separate (and contiguous in memory) Nektar++ Array object. This data can also be injected back into the underlying TensorStorage object (not shown).

```
// Construct views on the TensorStorage object to operate on slices of the
// data along different directions.
TensorRegions::TensorRegionStorage::View st0 = st->slice(0, {0,0});
TensorRegions::TensorRegionStorage::View st1 = st->slice(1, {0,0});
cout << "Size of slice 0 is " << st0.size() << endl;
cout << "Size of slice 1 is " << st1.size() << endl;

// Update TensorStorage object through View.
for (int i = 0; i < st1.size(); ++i) {
    st1[i] = i;
}

// Extract Array data from View
Array<OneD, NekDouble> data0 = st0.extract();
Array<OneD, NekDouble> data1 = st1.extract();
cout << "Size of slice 0 data is " << data0.size() << endl;
cout << "Size of slice 1 data is " << data1.size() << endl;

// Display all entries of TensorStorage object.
for (int i = 0; i < st->size(); ++i) {
    cout << (*st)[i] << endl;
}
```

```
}
```

## 4 API Documentation

The remainder of this report documents the programming API to the TensorRegions library.

## Nektar++ TensorRegions

Generated by Doxygen 1.9.1



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# Chapter 1

## Namespace Index

### 1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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<a href="#">Nektar::TensorRegions</a> . . . . .	9
<a href="#">TensorRegions</a> Namespace encapsulating algorithms and data structures for constructing high-dimensional high-order finite element spaces . . . . .	10



## Chapter 2

# Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

std::enable_shared_from_this	
Nektar::TensorRegions::TensorStorage< DataType > . . . . .	17
Nektar::TensorRegions::TensorRegion . . . . .	11
Nektar::TensorRegions::TensorStorage< DataType >::View . . . . .	27



# Chapter 3

## Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">Nektar::TensorRegions::TensorRegion</a>	High-dimensional region, comprising of a tensor-product of two MultiRegions . . . . .	11
<a href="#">Nektar::TensorRegions::TensorStorage&lt; DataType &gt;</a>	Storage container for <a href="#">TensorRegions</a> solution . . . . .	17
<a href="#">Nektar::TensorRegions::TensorStorage&lt; DataType &gt;::View</a>	Represents a one-dimensional view onto a <a href="#">TensorStorage</a> object . . . . .	27





# Chapter 4

## File Index

### 4.1 File List

Here is a list of all files with brief descriptions:

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<a href="#">TensorRegions.hpp</a>	36
<a href="#">TensorRegionsDeclspec.h</a>	36
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# Chapter 5

## Namespace Documentation

### 5.1 Nektar Namespace Reference

#### Namespaces

- [TensorRegions](#)

### 5.2 Nektar::TensorRegions Namespace Reference

#### Classes

- class [TensorRegion](#)  
*High-dimensional region, comprising of a tensor-product of two MultiRegions.*
- class [TensorStorage](#)  
*Storage container for [TensorRegions](#) solution.*

#### Typedefs

- using [TensorRegionStorage](#) = [TensorStorage](#)< NekDouble >  
*Double-precision floating-point specialisation of a [TensorStorage](#).*
- using [TensorRegionStorageSharedPtr](#) = std::shared\_ptr< [TensorRegionStorage](#) >  
*Shared pointer to a double-precision floating-point [TensorStorage](#) object.*
- using [TensorRegionSharedPtr](#) = std::shared\_ptr< [TensorRegion](#) >  
*A shared pointer to a [TensorRegion](#) object.*
- template<typename DataType >  
using [TensorStorageSharedPtr](#) = std::shared\_ptr< [TensorStorage](#)< DataType > >  
*A shared pointer to a [TensorStorage](#) object.*

#### 5.2.1 Typedef Documentation

### 5.2.1.1 TensorRegionSharedPtr

```
using Nektar::TensorRegions::TensorRegionSharedPtr = typedef std::shared_ptr<TensorRegion>
```

A shared pointer to a [TensorRegion](#) object.

Definition at line 67 of file TensorRegion.h.

### 5.2.1.2 TensorRegionStorage

```
using Nektar::TensorRegions::TensorRegionStorage = typedef TensorStorage<NekDouble>
```

Double-precision floating-point specialisation of a [TensorStorage](#).

Definition at line 15 of file TensorRegion.h.

### 5.2.1.3 TensorRegionStorageSharedPtr

```
using Nektar::TensorRegions::TensorRegionStorageSharedPtr = typedef std::shared_ptr<TensorRegionStorage>
```

Shared pointer to a double-precision floating-point [TensorStorage](#) object.

Definition at line 17 of file TensorRegion.h.

### 5.2.1.4 TensorStorageSharedPtr

```
template<typename DataType >  
using Nektar::TensorRegions::TensorStorageSharedPtr = typedef std::shared_ptr<TensorStorage<Data↔  
Type> >
```

A shared pointer to a [TensorStorage](#) object.

Definition at line 376 of file TensorStorage.hpp.

## 5.3 TensorRegions Namespace Reference

Namespace encapsulating algorithms and data structures for constructing high-dimensional high-order finite element spaces.

### 5.3.1 Detailed Description

Namespace encapsulating algorithms and data structures for constructing high-dimensional high-order finite element spaces.

# Chapter 6

## Class Documentation

### 6.1 Nektar::TensorRegions::TensorRegion Class Reference

High-dimensional region, comprising of a tensor-product of two MultiRegions.

```
#include <TensorRegion.h>
```

#### Public Member Functions

- [TensorRegion](#) (std::vector< MultiRegions::ExpListSharedPtr > exp)  
*Construct a new [TensorRegion](#) object from one or more MultiRegions objects.*
- [TensorRegion](#) (const [TensorRegion](#) &pSrc)  
*Construct a new [TensorRegion](#) object from an existing object.*
- [~TensorRegion](#) ()  
*Destroy the [TensorRegion](#) object.*
- [TensorRegionStorageSharedPtr AllocateStorage](#) ()  
*Allocates a compatible [TensorStorage](#) object.*
- MultiRegions::ExpListSharedPtr [GetExpList](#) (int index)  
*Access a constituent MultiRegions object.*
- size\_t [GetNumPoints](#) ()
- size\_t [GetNumCoeffs](#) ()
- void [BwdTrans](#) (const [TensorStorage](#)< NekDouble > &inarray, [TensorStorage](#)< NekDouble > &outarray)
- void [IProductWRTBase](#) (const [TensorStorage](#)< NekDouble > &inarray, [TensorStorage](#)< NekDouble > &outarray)
- void [IProductWRTDerivBase](#) (unsigned int dir, const [TensorStorage](#)< NekDouble > &inarray, [TensorStorage](#)< NekDouble > &outarray)
- void [PhysDeriv](#) (unsigned int dir, const [TensorStorage](#)< NekDouble > &inarray, [TensorStorage](#)< NekDouble > &outarray)
- void [FwdTrans](#) (const [TensorStorage](#)< NekDouble > &inarray, [TensorStorage](#)< NekDouble > &outarray)
- void [GetCoords](#) (Array< OneD, Array< OneD, NekDouble >> coords)
- NekDouble [PhysEvaluate](#) (Array< OneD, NekDouble > coords)

## Private Attributes

- `std::vector< MultiRegions::ExpListSharedPtr > m_exp`  
*List of constituent expansion lists.*
- `size_t m_numPoints`  
*Total number of points in tensor.*
- `size_t m_numCoeffs`  
*Total number of coefficients in tensor.*

### 6.1.1 Detailed Description

High-dimensional region, comprising of a tensor-product of two MultiRegions.

A [TensorRegion](#) represents a high-dimensional finite element expansion. It is constructed through a tensor-product of two or more lower-dimensional MultiRegions expansions, defined by independent meshes. The solution storage for a [TensorRegion](#) is provided by the [TensorStorage](#) class. Finite element operators are constructed by applying the sub-factorisation approach, deferring to the lower-dimensional constituent MultiRegions classes for their implementation.

Definition at line 20 of file TensorRegion.h.

### 6.1.2 Constructor & Destructor Documentation

#### 6.1.2.1 TensorRegion() [1/2]

```
Nektar::TensorRegions::TensorRegion::TensorRegion (
    std::vector< MultiRegions::ExpListSharedPtr > subspaces )
```

Construct a new [TensorRegion](#) object from one or more MultiRegions objects.

#### Parameters

<code>subspaces</code>	Vector of constituent subspaces.
------------------------	----------------------------------

Definition at line 27 of file TensorRegion.cpp.

```
28 {
29     ASSERTL0(subspaces.size() <= 2, "TensorRegion currently only supports 2 subspaces.")
30     m_exp = subspaces;
31     m_numPoints = 1;
32     m_numCoeffs = 1;
33     for (auto &e : m_exp)
34     {
35         m_numPoints *= e->GetNpoints();
36         m_numCoeffs *= e->GetNcoeffs();
37     }
38 }
```

References `m_exp`, `m_numCoeffs`, and `m_numPoints`.

### 6.1.2.2 TensorRegion() [2/2]

```
Nektar::TensorRegions::TensorRegion::TensorRegion (
    const TensorRegion & pSrc )
```

Construct a new [TensorRegion](#) object from an existing object.

#### Parameters

<i>pSrc</i>	Existing <a href="#">TensorRegion</a> object.
-------------	-----------------------------------------------

Definition at line 45 of file [TensorRegion.cpp](#).

```
46     : m_exp(pSrc.m_exp),
47       m_numPoints(pSrc.m_numPoints),
48       m_numCoeffs(pSrc.m_numCoeffs)
49 {
50     // Nothing to do
51 }
```

### 6.1.2.3 ~TensorRegion()

```
Nektar::TensorRegions::TensorRegion::~~TensorRegion ( )
```

Destroy the [TensorRegion](#) object.

Definition at line 57 of file [TensorRegion.cpp](#).

```
58 {
59
60 }
```

## 6.1.3 Member Function Documentation

### 6.1.3.1 AllocateStorage()

```
TensorRegionStorageSharedPtr Nektar::TensorRegions::TensorRegion::AllocateStorage ( )
```

Allocates a compatible [TensorStorage](#) object.

#### Returns

[TensorRegionStorageSharedPtr](#)

Definition at line 67 of file [TensorRegion.cpp](#).

```
68 {
69     std::vector<size_t> sizes;
70     for (int i = 0; i < m_exp.size(); ++i)
71     {
72         sizes.push_back(m_exp[i]->GetNpoints());
73     }
74     return TensorRegionStorage::create(sizes);
75 }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::create\(\)](#), and [m\\_exp](#).



### 6.1.3.2 BwdTrans()

```
void Nektar::TensorRegions::TensorRegion::BwdTrans (
    const TensorStorage< NekDouble > & inarray,
    TensorStorage< NekDouble > & outarray )
```

Definition at line 101 of file TensorRegion.cpp.

```
104 {
105     boost::ignore_unused(inarray, outarray);
106
107     // const int nm0 = m_exp[0]->GetNcoeffs();
108     // const int nm1 = m_exp[1]->GetNcoeffs();
109     // const int np0 = m_exp[0]->GetNpoints();
110     // const int np1 = m_exp[1]->GetNpoints();
111
112     // ASSERTL0(inarray.size() >= nm0*nm1, "Input array is of incorrect size.");
113     // ASSERTL0(outarray.size() >= np0*np1, "Output array is of incorrect size.");
114
115     // Array<OneD, NekDouble> x;
116
117     // // Apply first dimension bwdtrans
118     // for (int i = 0; i < nm1; ++i) {
119     //     m_exp[0]->BwdTrans(inarray + i*nm0, x = outarray + i*np0);
120     // }
121
122     // // Transpose data
123     // Array<OneD, NekDouble> tmp(np0*nm1);
124     // for (int j = 0; j < nm1; ++j) {
125     //     for (int i = 0; i < np0; ++i) {
126     //         tmp[i*nm1 + j] = outarray[j*np0 + i];
127     //     }
128     // }
129
130     // // Apply second dimension bwdtrans
131     // for (int j = 0; j < np0; ++j) {
132     //     m_exp[1]->BwdTrans(tmp + j*np0, x = outarray + j*np1);
133     // }
134 }
```

### 6.1.3.3 FwdTrans()

```
void Nektar::TensorRegions::TensorRegion::FwdTrans (
    const TensorStorage< NekDouble > & inarray,
    TensorStorage< NekDouble > & outarray )
```

Definition at line 159 of file TensorRegion.cpp.

```
162 {
163     boost::ignore_unused(inarray, outarray);
164 }
```

### 6.1.3.4 GetCoords()

```
void Nektar::TensorRegions::TensorRegion::GetCoords (
    Array< OneD, Array< OneD, NekDouble >> coords )
```

### 6.1.3.5 GetExpList()

```
MultiRegions::ExpListSharedPtr Nektar::TensorRegions::TensorRegion::GetExpList (
    int index )
```

Access a constituent MultiRegions object.

## Parameters

<i>index</i>	The index of the MultiRegion object to access.
--------------	------------------------------------------------

## Returns

MultiRegions::ExpListSharedPtr

Definition at line 83 of file TensorRegion.cpp.

```
84 {
85     ASSERTL0(index >= m_exp.size(), "Index out of range.");
86
87     return m_exp[index];
88 }
```

References `m_exp`.

### 6.1.3.6 GetNumCoeffs()

```
size_t Nektar::TensorRegions::TensorRegion::GetNumCoeffs ( )
```

Definition at line 96 of file TensorRegion.cpp.

```
97 {
98     return m_numCoeffs;
99 }
```

References `m_numCoeffs`.

### 6.1.3.7 GetNumPoints()

```
size_t Nektar::TensorRegions::TensorRegion::GetNumPoints ( )
```

Definition at line 91 of file TensorRegion.cpp.

```
92 {
93     return m_numPoints;
94 }
```

References `m_numPoints`.

### 6.1.3.8 IProductWRTBase()

```
void Nektar::TensorRegions::TensorRegion::IProductWRTBase (
    const TensorStorage< NekDouble > & inarray,
    TensorStorage< NekDouble > & outarray )
```

Definition at line 136 of file TensorRegion.cpp.

```
139 {
140     boost::ignore_unused(inarray, outarray);
141 }
```

### 6.1.3.9 IProductWRTDerivBase()

```
void Nektar::TensorRegions::TensorRegion::IProductWRTDerivBase (
    unsigned int dir,
    const TensorStorage< NekDouble > & inarray,
    TensorStorage< NekDouble > & outarray )
```

Definition at line 143 of file `TensorRegion.cpp`.

```
147 {
148     boost::ignore_unused(dir, inarray, outarray);
149 }
```

### 6.1.3.10 PhysDeriv()

```
void Nektar::TensorRegions::TensorRegion::PhysDeriv (
    unsigned int dir,
    const TensorStorage< NekDouble > & inarray,
    TensorStorage< NekDouble > & outarray )
```

Definition at line 151 of file `TensorRegion.cpp`.

```
155 {
156     boost::ignore_unused(dir, inarray, outarray);
157 }
```

### 6.1.3.11 PhysEvaluate()

```
NekDouble Nektar::TensorRegions::TensorRegion::PhysEvaluate (
    Array< OneD, NekDouble > coords )
```

## 6.1.4 Member Data Documentation

### 6.1.4.1 m\_exp

```
std::vector<MultiRegions::ExpListSharedPtr> Nektar::TensorRegions::TensorRegion::m_exp [private]
```

List of constituent expansion lists.

Definition at line 61 of file `TensorRegion.h`.

Referenced by `AllocateStorage()`, `GetExpList()`, and `TensorRegion()`.

### 6.1.4.2 m\_numCoeffs

```
size_t Nektar::TensorRegions::TensorRegion::m_numCoeffs [private]
```

Total number of coefficients in tensor.

Definition at line 63 of file TensorRegion.h.

Referenced by GetNumCoeffs(), and TensorRegion().

### 6.1.4.3 m\_numPoints

```
size_t Nektar::TensorRegions::TensorRegion::m_numPoints [private]
```

Total number of points in tensor.

Definition at line 62 of file TensorRegion.h.

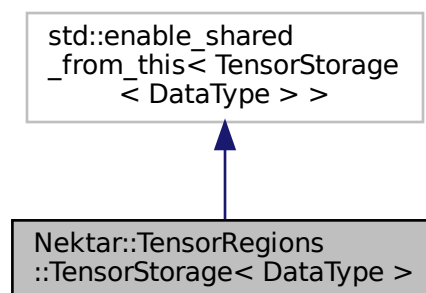
Referenced by GetNumPoints(), and TensorRegion().

## 6.2 Nektar::TensorRegions::TensorStorage< DataType > Class Template Reference

Storage container for [TensorRegions](#) solution.

```
#include <TensorStorage.hpp>
```

Inheritance diagram for Nektar::TensorRegions::TensorStorage< DataType >:



### Classes

- class [View](#)

*Represents a one-dimensional view onto a [TensorStorage](#) object.*

## Public Types

- enum [State](#) { [ePhys](#) , [eCoeff](#) }

*Describes whether storage represents physical values or spectral/hp element coefficients.*

## Public Member Functions

- [TensorStorage](#) (const [TensorStorage](#) &pSrc)  
*Construct a new [TensorStorage](#) object from an existing object.*
- [TensorStorage](#) ([TensorStorage](#) &&pSrc)  
*Construct a new [TensorStorage](#) object from an existing object (move semantics).*
- virtual [~TensorStorage](#) ()  
*Destroy a [TensorRegions](#) object.*
- [size\\_t](#) [dims](#) ()  
*Returns the number of dimensions of the [TensorStorage](#) object.*
- [size\\_t](#) [size](#) ()  
*Returns the total size of the [TensorStorage](#) object.*
- [size\\_t](#) [size](#) (const [size\\_t](#) idx)  
*Returns the size of the [TensorStorage](#) object.*
- [DataType](#) & [operator\[\]](#) ([size\\_t](#) idx)  
*Access an element of the storage container.*
- [DataType](#) [operator\[\]](#) ([size\\_t](#) idx) const  
*Access an element of the storage container.*
- enum [State](#) [getState](#) ()  
*Returns whether the storage represents physical solution or spectral/hp element coefficients.*
- void [setState](#) (enum [State](#) state=[ePhys](#))  
*Sets whether storage is in physical space or coefficient space.*
- [View slice](#) (unsigned int dim, const std::vector< [size\\_t](#) > &coord)  
*Constructs a [TensorStorage::View](#) on a high-dimensional [TensorStorage](#) object, corresponding to a single constituent dimension.*

## Static Public Member Functions

- static std::shared\_ptr< [TensorStorage](#)< [DataType](#) > > [create](#) (const [size\\_t](#) size1, const [size\\_t](#) size2, const [DataType](#) val=0.0)  
*Factory for creating a [TensorStorage](#) object.*
- static std::shared\_ptr< [TensorStorage](#)< [DataType](#) > > [create](#) (const std::vector< [size\\_t](#) > sizes, const [DataType](#) val=0.0)  
*Factory for creating a [TensorStorage](#) object.*

## Private Member Functions

- [TensorStorage](#) (const [size\\_t](#) size1, const [size\\_t](#) size2, const [DataType](#) val=0.0)  
*Construct a new [TensorStorage](#) object with two given sizes.*
- [TensorStorage](#) (const std::vector< [size\\_t](#) > sizes, const [DataType](#) val=0.0)  
*Construct a new [TensorStorage](#) object with two given sizes.*

## Private Attributes

- Array< OneD, NekDouble > [m\\_data](#)  
*Storage for actual data.*
- std::vector< size\_t > [m\\_sizes](#)  
*Sizes for each sub-component of the tensor.*
- enum [TensorStorage::State](#) [m\\_state](#) = [ePhys](#)  
*Flag indicating if data is in coeff or physical state.*

### 6.2.1 Detailed Description

```
template<typename DataType>
class Nektar::TensorRegions::TensorStorage< DataType >
```

Storage container for [TensorRegions](#) solution.

Data is stored fastest in the lowest dimension.

#### Template Parameters

<i>DataType</i>	The type of data stored by the container.
-----------------	-------------------------------------------

Definition at line 28 of file [TensorStorage.hpp](#).

### 6.2.2 Member Enumeration Documentation

#### 6.2.2.1 State

```
template<typename DataType >
enum Nektar::TensorRegions::TensorStorage::State
```

Describes whether storage represents physical values or spectral/hp element coefficients.

#### Enumerator

ePhys	Physical values.
eCoeff	Spectral/hp element coefficients.

Definition at line 36 of file [TensorStorage.hpp](#).

```
36         {
37             ePhys,          ///< Physical values
38             eCoeff         ///< Spectral/hp element coefficients
39         };
```

### 6.2.3 Constructor & Destructor Documentation

### 6.2.3.1 TensorStorage() [1/4]

```
template<typename DataType >
Nektar::TensorRegions::TensorStorage< DataType >::TensorStorage (
    const TensorStorage< DataType > & pSrc ) [inline]
```

Construct a new [TensorStorage](#) object from an existing object.

#### Parameters

<i>pSrc</i>	Existing <a href="#">TensorStorage</a> object.
-------------	------------------------------------------------

Definition at line 208 of file [TensorStorage.hpp](#).

```
209         : m_data(pSrc.m_data),
210           m_sizes(pSrc.m_sizes)
211     {
212         // Nothing to do
213     }
```

### 6.2.3.2 TensorStorage() [2/4]

```
template<typename DataType >
Nektar::TensorRegions::TensorStorage< DataType >::TensorStorage (
    TensorStorage< DataType > && pSrc ) [inline]
```

Construct a new [TensorStorage](#) object from an existing object (move semantics).

#### Parameters

<i>pSrc</i>	Existing temporary <a href="#">TensorStorage</a> object.
-------------	----------------------------------------------------------

Definition at line 221 of file [TensorStorage.hpp](#).

```
222         : Array<OneD, DataType>(std::move(pSrc)),
223           m_sizes(std::move(pSrc.m_sizes))
224     {
225         // Nothing to do
226     }
```

### 6.2.3.3 ~TensorStorage()

```
template<typename DataType >
virtual Nektar::TensorRegions::TensorStorage< DataType >::~~TensorStorage ( ) [inline], [virtual]
```

Destroy a [TensorRegions](#) object.

Definition at line 232 of file [TensorStorage.hpp](#).

```
233     {
234
235     }
```

### 6.2.3.4 TensorStorage() [3/4]

```
template<typename DataType >
Nektar::TensorRegions::TensorStorage< DataType >::TensorStorage (
    const size_t size1,
    const size_t size2,
    const DataType val = 0.0 ) [inline], [private]
```

Construct a new [TensorStorage](#) object with two given sizes.

#### Parameters

<i>size1</i>	First component size.
<i>size2</i>	Second component size.
<i>val</i>	Initial value for all elements.

Definition at line 348 of file `TensorStorage.hpp`.

```
349         : m_data(Array<OneD, DataType>(size1 * size2, val)),
350           m_sizes({size1, size2})
351     {
352         // Nothing to do
353     }
```

### 6.2.3.5 TensorStorage() [4/4]

```
template<typename DataType >
Nektar::TensorRegions::TensorStorage< DataType >::TensorStorage (
    const std::vector< size_t > sizes,
    const DataType val = 0.0 ) [inline], [private]
```

Construct a new [TensorStorage](#) object with two given sizes.

#### Parameters

<i>sizes</i>	Vector of arbitrary number of sizes > 0
<i>val</i>	Initial vlaue for all elements.

Definition at line 361 of file `TensorStorage.hpp`.

```
362         : m_sizes(sizes)
363     {
364         ASSERTL1(!sizes.empty(), "Must have at least one size.");
365         int size = 1;
366         for (auto &s : sizes)
367         {
368             size *= s;
369         }
370         m_data = Array<OneD, NekDouble>(size, val);
371     }
```

References `Nektar::TensorRegions::TensorStorage< DataType >::m_data`, and `Nektar::TensorRegions::TensorStorage< DataType >::size()`.

## 6.2.4 Member Function Documentation



### 6.2.4.1 create() [1/2]

```
template<typename DataType >
static std::shared_ptr<TensorStorage<DataType> > Nektar::TensorRegions::TensorStorage< DataType >::create (
    const size_t size1,
    const size_t size2,
    const DataType val = 0.0 ) [inline], [static]
```

Factory for creating a [TensorStorage](#) object.

#### Parameters

<i>size1</i>	Size in first dimension.
<i>size2</i>	Size in second dimension.
<i>val</i>	Default value.

#### Returns

`std::shared_ptr<TensorStorage<DataType>>`

Definition at line 183 of file `TensorStorage.hpp`.

```
184     {
185         ASSERTL0(size1 > 0, "Size1 must be greater than zero.");
186         ASSERTL0(size2 > 0, "Size2 must be greater than zero.");
187
188         return std::shared_ptr<TensorStorage<DataType>>(new TensorStorage<DataType>(size1, size2,
189             val));
189     }
```

Referenced by `Nektar::TensorRegions::TensorRegion::AllocateStorage()`.

### 6.2.4.2 create() [2/2]

```
template<typename DataType >
static std::shared_ptr<TensorStorage<DataType> > Nektar::TensorRegions::TensorStorage< DataType >::create (
    const std::vector< size_t > sizes,
    const DataType val = 0.0 ) [inline], [static]
```

Factory for creating a [TensorStorage](#) object.

#### Parameters

<i>sizes</i>	Vector of sizes for all dimensions.
<i>val</i>	Default value.

#### Returns

`std::shared_ptr<TensorStorage<DataType>>`

Definition at line 198 of file `TensorStorage.hpp`.

```

199     {
200         return std::shared_ptr<TensorStorage<DataType>>(new TensorStorage<DataType>(sizes, val));
201     }

```

### 6.2.4.3 dims()

```

template<typename DataType >
size_t Nektar::TensorRegions::TensorStorage< DataType >::dims ( ) [inline]

```

Returns the number of dimensions of the [TensorStorage](#) object.

Definition at line 241 of file [TensorStorage.hpp](#).

```

242     {
243         return m_sizes.size();
244     }

```

References [Nektar::TensorRegions::TensorStorage< DataType >::m\\_sizes](#).

### 6.2.4.4 getState()

```

template<typename DataType >
enum State Nektar::TensorRegions::TensorStorage< DataType >::getState ( ) [inline]

```

Returns whether the storage represents physical solution or spectral/hp element coefficients.

#### Returns

enum State

Definition at line 294 of file [TensorStorage.hpp](#).

```

306     {
307         return m_state;
308     }

```

References [Nektar::TensorRegions::TensorStorage< DataType >::m\\_data](#).

### 6.2.4.5 operator[]() [1/2]

```

template<typename DataType >
DataType& Nektar::TensorRegions::TensorStorage< DataType >::operator[] (
    size_t idx ) [inline]

```

Access an element of the storage container.

#### Parameters

<i>idx</i>	
------------	--

**Returns**

DataType&

Definition at line 281 of file TensorStorage.hpp.

```
282     {
283         return m_data[idx];
284     }
```

References Nektar::TensorRegions::TensorStorage< DataType >::m\_data.

**6.2.4.6 operator[]() [2/2]**

```
template<typename DataType >
DataType Nektar::TensorRegions::TensorStorage< DataType >::operator[] (
    size_t idx ) const [inline]
```

Access an element of the storage container.

This routine provides read-only access to the storage container, which works with const objects.

**Parameters**

<i>idx</i>	Index to access.
------------	------------------

**Returns**

DataType

Definition at line 294 of file TensorStorage.hpp.

```
295     {
296         return m_data[idx];
297     }
```

**6.2.4.7 setState()**

```
template<typename DataType >
void Nektar::TensorRegions::TensorStorage< DataType >::setState (
    enum State state = ePhys ) [inline]
```

Sets whether storage is in physical space or coefficient space.

Definition at line 314 of file TensorStorage.hpp.

```
315     {
316         m_state = state;
317     }
```

References Nektar::TensorRegions::TensorStorage< DataType >::m\_state.

### 6.2.4.8 size() [1/2]

```
template<typename DataType >
size_t Nektar::TensorRegions::TensorStorage< DataType >::size ( ) [inline]
```

Returns the total size of the [TensorStorage](#) object.

#### Returns

size\_t

Definition at line 252 of file [TensorStorage.hpp](#).

```
253     {
254         size_t s = 1;
255         for (auto &i : m_sizes)
256             {
257                 s *= i;
258             }
259         return s;
260     }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::m\\_sizes](#).

Referenced by [Nektar::TensorRegions::TensorStorage< DataType >::TensorStorage\(\)](#).

### 6.2.4.9 size() [2/2]

```
template<typename DataType >
size_t Nektar::TensorRegions::TensorStorage< DataType >::size (
    const size_t idx ) [inline]
```

Returns the size of the [TensorStorage](#) object.

#### Parameters

<i>idx</i>	Index of sub-component to request size.
------------	-----------------------------------------

#### Returns

size\_t

Definition at line 268 of file [TensorStorage.hpp](#).

```
269     {
270         ASSERTL1(idx < m_sizes.size(),
271             "Requested index out of range.");
272         return m_sizes[idx];
273     }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::m\\_sizes](#).

### 6.2.4.10 slice()

```
template<typename DataType >
View Nektar::TensorRegions::TensorStorage< DataType >::slice (
    unsigned int dim,
    const std::vector< size_t > & coord ) [inline]
```

Constructs a [TensorStorage::View](#) on a high-dimensional [TensorStorage](#) object, corresponding to a single constituent dimension.

#### Parameters

<i>dim</i>	The dimension to view.
<i>coord</i>	The base coordinate to view.

#### Returns

[View](#)

Definition at line 328 of file [TensorStorage.hpp](#).

```
329     {
330         ASSERTL0(dim < m_sizes.size(), "dim larger than number of dimensions.");
331         ASSERTL0(coord.size() == m_sizes.size(), "coord dimension must match dimension of Tensor.");
332         std::shared_ptr<TensorStorage<DataType>> ts = this->shared_from_this();
333         return std::move(View(ts, dim, coord));
334     }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::m\\_sizes](#).

## 6.2.5 Member Data Documentation

### 6.2.5.1 m\_data

```
template<typename DataType >
Array<OneD, NekDouble> Nektar::TensorRegions::TensorStorage< DataType >::m_data [private]
```

Storage for actual data.

Definition at line 337 of file [TensorStorage.hpp](#).

Referenced by [Nektar::TensorRegions::TensorStorage< DataType >::getState\(\)](#), [Nektar::TensorRegions::TensorStorage< DataType >::operator\[\]\(\)](#), and [Nektar::TensorRegions::TensorStorage< DataType >::TensorStorage\(\)](#).

### 6.2.5.2 m\_sizes

```
template<typename DataType >
std::vector<size_t> Nektar::TensorRegions::TensorStorage< DataType >::m_sizes [private]
```

Sizes for each sub-component of the tensor.

Definition at line 338 of file [TensorStorage.hpp](#).

Referenced by [Nektar::TensorRegions::TensorStorage< DataType >::dims\(\)](#), [Nektar::TensorRegions::TensorStorage< DataType >::size\(\)](#), and [Nektar::TensorRegions::TensorStorage< DataType >::slice\(\)](#).

### 6.2.5.3 m\_state

```
template<typename DataType >
enum TensorStorage::State Nektar::TensorRegions::TensorStorage< DataType >::m_state = ePhys
[private]
```

Flag indicating if data is in coeff or physical state.

Definition at line 338 of file TensorStorage.hpp.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::setState().

## 6.3 Nektar::TensorRegions::TensorStorage< DataType >::View Class Reference

Represents a one-dimensional view onto a [TensorStorage](#) object.

```
#include <TensorStorage.hpp>
```

### Public Member Functions

- [View](#) (std::shared\_ptr< [TensorStorage](#)< DataType >> ts, unsigned int dim, const std::vector< size\_t > &coord)
  - Construct a new [TensorStorage::View](#) object.*
- DataType & [operator\[\]](#) (size\_t idx)
  - Access element of a [TensorStorage](#) object through the view.*
- DataType [operator\[\]](#) (size\_t idx) const
  - Access element of a [TensorStorage](#) object through the view.*
- void [shift](#) (const std::vector< size\_t > &s)
  - Shifts the view reference coordinate by the given translation vector.*
- Array< OneD, DataType > [extract](#) ()
  - Creates a copy of the data in the viewed dimension.*
- void [inject](#) (const Array< OneD, DataType > &pData)
  - Replaces the data in the [TensorStorage](#) object exposed by the view.*
- size\_t [size](#) ()
  - Get the size of the view.*

### Private Member Functions

- void [computeOffsetStride](#) ()
  - Calculate the member variables `m_offset` and `m_stride` from the given reference coordinate `m_coord`.*

## Private Attributes

- `std::shared_ptr< TensorStorage< DataType > > m\_ts`  
Underlying [TensorStorage](#) object.
- `unsigned int m\_dim`  
The dimension being viewed.
- `std::vector< size\_t > m\_coord`  
The reference coordinate for the view.
- `size\_t m\_offset`  
Offset of the first entry in the view (based on coordinate).
- `size\_t m\_stride`  
Stride for accessing subsequent elements of view.

### 6.3.1 Detailed Description

```
template<typename DataType>
class Nektar::TensorRegions::TensorStorage< DataType >::View
```

Represents a one-dimensional view onto a [TensorStorage](#) object.

The object transparently maps onto the original data structure, enabling the underlying [TensorStorage](#) solution to be updated through the view. This enables operations in one particular dimension of the tensor. The [View](#) object also supports extracting and injecting data into the [TensorStorage](#) object through the [View](#).

#### Template Parameters

<i>DataType</i>	
-----------------	--

Definition at line 52 of file [TensorStorage.hpp](#).

### 6.3.2 Constructor & Destructor Documentation

#### 6.3.2.1 View()

```
template<typename DataType >
Nektar::TensorRegions::TensorStorage< DataType >::View::View (
    std::shared_ptr< TensorStorage< DataType >> ts,
    unsigned int dim,
    const std::vector< size\_t > & coord ) [inline]
```

Construct a new [TensorStorage::View](#) object.

#### Parameters

<i>ts</i>	Base <a href="#">TensorStorage</a> object.
<i>dim</i>	The dimension to be viewed.
<i>coord</i>	Coordinate of a point in the required view.

Definition at line 62 of file TensorStorage.hpp.

```
63         : m_ts(ts), m_dim(dim), m_coord(coord)
64     {
65         computeOffsetStride();
66     }
```

References Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride().

## 6.3.3 Member Function Documentation

### 6.3.3.1 computeOffsetStride()

```
template<typename DataType >
void Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride ( ) [inline],
[private]
```

Calculate the member variables m\_offset and m\_stride from the given reference coordinate m\_coord.

Definition at line 163 of file TensorStorage.hpp.

```
164     {
165         m_stride = 1;
166         m_offset = 0;
167         for (unsigned int i = 0; i < m_dim; ++i)
168         {
169             m_offset += m_coord[i] * m_stride;
170             m_stride *= m_ts->m_sizes[i];
171         }
172     }
```

References Nektar::TensorRegions::TensorStorage< DataType >::View::m\_coord, Nektar::TensorRegions::TensorStorage< DataType >::View::m\_dim, Nektar::TensorRegions::TensorStorage< DataType >::View::m\_offset, Nektar::TensorRegions::TensorStorage< DataType >::View::m\_stride, and Nektar::TensorRegions::TensorStorage< DataType >::View::m\_ts.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::View::shift(), and Nektar::TensorRegions::TensorStorage< DataType >::View::View().

### 6.3.3.2 extract()

```
template<typename DataType >
Array<OneD, DataType> Nektar::TensorRegions::TensorStorage< DataType >::View::extract ( )
[inline]
```

Creates a copy of the data in the viewed dimension.

This function generates a new Array<OneD, DataType> object and populates it with the view data. No link back to the original TensorStorage is maintained.

#### Returns

Array<OneD, NekDouble>

Definition at line 118 of file TensorStorage.hpp.

```
119     {
120         Array<OneD, DataType> x(m_ts->size(m_dim));
121         for (size_t i = 0; i < m_ts->size(m_dim); ++i) {
122             x[i] = m_ts->m_data[m_offset + i*m_stride];
123         }
124         return x;
125     }
```

References Nektar::TensorRegions::TensorStorage< DataType >::View::m\_dim, Nektar::TensorRegions::TensorStorage< DataType >::View::m\_offset, Nektar::TensorRegions::TensorStorage< DataType >::View::m\_stride, and Nektar::TensorRegions::TensorStorage< DataType >::View::m\_ts.



### 6.3.3.3 inject()

```
template<typename DataType >
void Nektar::TensorRegions::TensorStorage< DataType >::View::inject (
    const Array< OneD, DataType > & pData ) [inline]
```

Replaces the data in the [TensorStorage](#) object exposed by the view.

#### Parameters

<i>pData</i>	
--------------	--

Definition at line 133 of file [TensorStorage.hpp](#).

```
134         {
135             ASSERTL1(pData.size() == m_ts->size(m_dim),
136                 "Injected array size does not match dimension size.");
137             for (size_t i = 0; i < m_ts->size(m_dim); ++i) {
138                 m_ts->m_data[m_offset + i*m_stride] = pData[i];
139             }
140         }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_dim](#), [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_offset](#), [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_stride](#), and [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_ts](#).

### 6.3.3.4 operator[]() [1/2]

```
template<typename DataType >
DataType& Nektar::TensorRegions::TensorStorage< DataType >::View::operator[] (
    size_t idx ) [inline]
```

Access element of a [TensorStorage](#) object through the view.

This function allows modification of the underlying [TensorStorage](#) object.

#### Parameters

<i>idx</i>	Index in the viewed dimension.
------------	--------------------------------

#### Returns

DataType&

Definition at line 76 of file [TensorStorage.hpp](#).

```
77         {
78             return m_ts->m_data[m_offset + idx * m_stride];
79         }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_offset](#), [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_stride](#), and [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_ts](#).

### 6.3.3.5 operator[]( ) [2/2]

```
template<typename DataType >
DataType Nektar::TensorRegions::TensorStorage< DataType >::View::operator[] (
    size_t idx ) const [inline]
```

Access element of a [TensorStorage](#) object through the view.

This function allows read-only access, supporting const [TensorStorage](#) objects.

#### Parameters

<i>idx</i>	
------------	--

#### Returns

DataType

Definition at line 89 of file [TensorStorage.hpp](#).

```
90     {
91         return m_ts->m_data[m_offset + idx * m_stride];
92     }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_offset](#), [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_stride](#), and [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_ts](#).

### 6.3.3.6 shift()

```
template<typename DataType >
void Nektar::TensorRegions::TensorStorage< DataType >::View::shift (
    const std::vector< size_t > & s ) [inline]
```

Shifts the view reference coordinate by the given translation vector.

#### Parameters

<i>s</i>	Translation vector to shift by.
----------	---------------------------------

Definition at line 100 of file [TensorStorage.hpp](#).

```
101     {
102         for (unsigned int i = 0; i < m_dim; ++i) {
103             ASSERTL0(m_coord[i] + s[i] < m_ts->size(i),
104                 "Requested shift takes coordinate out of range.");
105         }
106         computeOffsetStride();
107     }
```

References [Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride\(\)](#), [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_coord](#), [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_dim](#), and [Nektar::TensorRegions::TensorStorage< DataType >::View::m\\_ts](#).

### 6.3.3.7 size()

```
template<typename DataType >
size_t Nektar::TensorRegions::TensorStorage< DataType >::View::size ( ) [inline]
```

Get the size of the view.

#### Returns

size\_t

Definition at line 147 of file TensorStorage.hpp.

```
148         {
149             return m_ts->size(m_dim);
150         }
```

References Nektar::TensorRegions::TensorStorage< DataType >::View::m\_dim, and Nektar::TensorRegions::TensorStorage< DataType >::View::m\_ts.

## 6.3.4 Member Data Documentation

### 6.3.4.1 m\_coord

```
template<typename DataType >
std::vector<size_t> Nektar::TensorRegions::TensorStorage< DataType >::View::m_coord [private]
```

The reference coordinate for the view.

Definition at line 155 of file TensorStorage.hpp.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride(), and Nektar::TensorRegions::TensorStorage< DataType >::View::shift().

### 6.3.4.2 m\_dim

```
template<typename DataType >
unsigned int Nektar::TensorRegions::TensorStorage< DataType >::View::m_dim [private]
```

The dimension being viewed.

Definition at line 154 of file TensorStorage.hpp.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride(), Nektar::TensorRegions::TensorStorage< DataType >::View::extract(), Nektar::TensorRegions::TensorStorage< DataType >::View::inject(), Nektar::TensorRegions::TensorStorage< DataType >::View::shift(), and Nektar::TensorRegions::TensorStorage< DataType >::View::size().

### 6.3.4.3 m\_offset

```
template<typename DataType >
size_t Nektar::TensorRegions::TensorStorage< DataType >::View::m_offset [private]
```

Offset of the first entry in the view (based on coordinate).

Definition at line 156 of file TensorStorage.hpp.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride(), Nektar::TensorRegions::TensorStorage< DataType >::View::extract(), Nektar::TensorRegions::TensorStorage< DataType >::View::inject(), and Nektar::TensorRegions::TensorStorage< DataType >::View::operator[]().

### 6.3.4.4 m\_stride

```
template<typename DataType >
size_t Nektar::TensorRegions::TensorStorage< DataType >::View::m_stride [private]
```

Stride for accessing subsequent elements of view.

Definition at line 157 of file TensorStorage.hpp.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride(), Nektar::TensorRegions::TensorStorage< DataType >::View::extract(), Nektar::TensorRegions::TensorStorage< DataType >::View::inject(), and Nektar::TensorRegions::TensorStorage< DataType >::View::operator[]().

### 6.3.4.5 m\_ts

```
template<typename DataType >
std::shared_ptr<TensorStorage<DataType> > Nektar::TensorRegions::TensorStorage< DataType >::View::m_ts [private]
```

Underlying [TensorStorage](#) object.

Definition at line 153 of file TensorStorage.hpp.

Referenced by Nektar::TensorRegions::TensorStorage< DataType >::View::computeOffsetStride(), Nektar::TensorRegions::TensorStorage< DataType >::View::extract(), Nektar::TensorRegions::TensorStorage< DataType >::View::inject(), Nektar::TensorRegions::TensorStorage< DataType >::View::operator[](), Nektar::TensorRegions::TensorStorage< DataType >::View::shift(), and Nektar::TensorRegions::TensorStorage< DataType >::View::size().



# Chapter 7

## File Documentation

### 7.1 TensorRegion.cpp File Reference

```
#include <MultiRegions/ExpList.h>
#include <TensorRegions/TensorRegion.h>
```

#### Namespaces

- [Nektar](#)
- [Nektar::TensorRegions](#)

### 7.2 TensorRegion.h File Reference

```
#include <LibUtilities/BasicUtils/SharedArray.hpp>
#include <MultiRegions/ExpList.h>
#include <TensorRegions/TensorStorage.hpp>
```

#### Classes

- class [Nektar::TensorRegions::TensorRegion](#)  
*High-dimensional region, comprising of a tensor-product of two MultiRegions.*

#### Namespaces

- [Nektar](#)
- [Nektar::TensorRegions](#)

## Typedefs

- using [Nektar::TensorRegions::TensorRegionStorage](#) = `TensorStorage< NekDouble >`  
*Double-precision floating-point specialisation of a [TensorStorage](#).*
- using [Nektar::TensorRegions::TensorRegionStorageSharedPtr](#) = `std::shared_ptr< TensorRegionStorage >`  
*Shared pointer to a double-precision floating-point [TensorStorage](#) object.*
- using [Nektar::TensorRegions::TensorRegionSharedPtr](#) = `std::shared_ptr< TensorRegion >`  
*A shared pointer to a [TensorRegion](#) object.*

## 7.3 TensorRegions.hpp File Reference

```
#include <vector>
```

### Namespaces

- [Nektar](#)
- [Nektar::TensorRegions](#)

## 7.4 TensorRegionsDeclspec.h File Reference

### Macros

- `#define TENSOR\_REGIONS\_EXPORT`

### 7.4.1 Macro Definition Documentation

#### 7.4.1.1 TENSOR\_REGIONS\_EXPORT

```
#define TENSOR_REGIONS_EXPORT
```

Definition at line 42 of file `TensorRegionsDeclspec.h`.

## 7.5 TensorStorage.hpp File Reference

```
#include <memory>
#include <LibUtilities/BasicUtils/SharedArray.hpp>
```

## Classes

- class [Nektar::TensorRegions::TensorStorage< DataType >](#)  
*Storage container for [TensorRegions](#) solution.*
- class [Nektar::TensorRegions::TensorStorage< DataType >::View](#)  
*Represents a one-dimensional view onto a [TensorStorage](#) object.*

## Namespaces

- [Nektar](#)
- [Nektar::TensorRegions](#)
- [TensorRegions](#)  
*Namespace encapsulating algorithms and data structures for constructing high-dimensional high-order finite element spaces.*

## Typedefs

- `template<typename DataType >`  
using [Nektar::TensorRegions::TensorStorageSharedPtr](#) = `std::shared_ptr< TensorStorage< DataType > >`  
*A shared pointer to a [TensorStorage](#) object.*



